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INSIDE ADIDAS' ROBOT-POWERED, ON-DEMAND SNEAKER FACTORY



A shoe—customized for runners in London—moves down the assembly line at the Adidas Speedfactory. ÉRIVER HIJANO

LAST WINTER, THE sportswear giant Adidas opened a pop-up store inside a Berlin shopping mall. The boutique was part of a corporate experiment called Storefactory—a name as flatly self-explanatory as it is consistent with the convention of German compound nouns. It offered a single product: machine-knit merino wool sweaters, made to order on the spot. Customers stepped up for body scans inside the showroom and then worked with an employee to design their own bespoke pullovers. The sweaters, which cost the equivalent of about \$250 apiece, then materialized behind a glass wall in a matter of hours.

The miniature factory behind the glass, which consisted mainly of three industrial knitting machines spitting forth sweaters like dot-matrix printouts, could reportedly produce only 10 garments a day. But the point of the experiment wasn't to rack up sales numbers. It was to gauge customer enthusiasm for a set of concepts that the company has lately become invested in: digital design; localized, automated manufacturing; and personalized products.

Storefactory was just a small test of these ideas; much bigger experiments were already under way. In late 2015, Adidas had opened a brand-new, heavily <u>automated</u> manufacturing facility in Ansbach, Germany, about 35 miles from its corporate headquarters. Called Speedfactory, the facility would pair a small human

workforce with technologies including 3-D printing, robotic arms, and computerized knitting to make running shoes—items that are more typically mass-produced by workers in far-off countries like China, Indonesia, and Vietnam. The factory would cater directly to the European market, with digital designs that could be tweaked ad infinitum and robots that could seamlessly transmute them into footwear customized to the shifting preferences of Continental sneakerheads. By placing factories closer to consumers, Adidas could ostensibly leapfrog over shipping delays and expenses. "What we enable is speed," said Gerd Manz, vice president of Adidas' innovation group. "We can react to consumer needs within days."

Speedfactory, Adidas claimed, was "reinventing manufacturing." Media reports were no less grand. "By bringing production home," wrote The Economist, "this factory is out to reinvent an industry."

In September 2016, the first pair of Speedfactory sneakers came off the line: a very-limited-edition running shoe called Futurecraft M.F.G. (Made for Germany). To hype its release, the company put out a 3-minute teaser video highlighting not just the shoe but its manufacturing process. A suspenseful, intense electronic soundtrack set the mood for a series of futuristic close-ups: dusty white residue on a computer keyboard, various digital control panels, an orange robotic arm sliding into action. When Adidas released 500 pairs of the Futurecraft M.F.G. in Berlin, people camped out on the street to buy them, and the sneakers sold out almost instantly.



A wall of fabric allows for experimentation at a "MakerLab" inside Adidas HQ. ÉRIVER HIJANO

Alongside its unveiling of the Futurecraft M.F.G., Adidas made another big announcement: It would soon be building a second Speedfactory—in Atlanta. The future of manufacturing was coming to America too.

This October, the company announced a project called AM4—Adidas Made For—a series of sneakers that would be designed with input from various "running influencers," ostensibly tailored to the needs of specific cities. The shoes are said to be designed around the unique local challenges runners face: in London, apparently, many runners commute by foot; they need sneakers with high visibility for dark nights and rainy days. New York City is constantly under construction and is organized in a grid, so runners need a shoe that can deftly handle multiple 90-degree corners. Los Angeles is hot and by the ocean. In Shanghai, preliminary research suggested that people primarily exercise indoors. All AM4 shoes would be made in the company's two Speedfactories and released in limited editions.

At some point I became a bit mystified by all of this. It struck me that most decent running shoes on the market could probably handle Manhattan's grid. And if a selling point of the Speedfactory was expedited time to market, why use it to manufacture shoes that would have to travel from Germany to China? (The ultimate aspiration is to open Speedfactories in many more regions, but not right away.)

The factory feeds into the jittery discourse about automation replacing human workers.

It seemed clear that the Speedfactory concept fit into a larger economic narrative; I just wasn't sure which one. Adidas was not alone in betting on the importance of customization; practically every major consulting company—McKinsey, Bain & Company, Deloitte—has issued a do-or-die report in recent years about how "mass personalization" is the wave of the future. And in glancing ways, Speedfactory simultaneously delivered on the dream of distributed manufacturing that the era of 3-D printing was supposed to usher in, and on Donald Trump's seemingly hallucinatory campaign promise that factory jobs would return to America. Stories about the factory's reliance on robots also fed into the jittery discourse around automation replacing human work.

The cynical side of me wondered if perhaps the Speedfactory was an elaborate, expensive branding exercise. As with so many new ideas in our current age of innovation, I couldn't determine whether the rhetoric surrounding the Speedfactory was deeply optimistic or deeply cynical. I was especially curious about what it might mean for America. But the Atlanta factory had not yet opened. So I went to visit the ur-Speedfactory in Ansbach—effectively its twin. To learn about the future of manufacturing in the American South, I needed to travel approximately 5,800 miles to a cornfield in the middle of Bavaria.



The first Speedfactory, in Ansbach, Germany. A second is set to open in Atlanta. ÉRIVER HIJANO

ADIDAS' HEADQUARTERS IS stationed in Herzogenaurach, a town of 22,000 just outside of Nuremberg whose claim to fame is that it is home to both Adidas and Puma. The competing sportswear companies were founded by brothers Adolf (Adi) and Rudolf Dassler, rumored to have had a falling out while taking cover in a bunker during World War II. For a time, their rivalry supposedly divided residents; Herzogenaurach was nicknamed "the town of bent necks," due to the local habit of entering conversation by peering at the feet of one's interlocutor in order to identify their corporate and social affiliations.

This was not a problem on Adidas' campus, where affiliation was unambiguous: Everyone in sight was wearing sneakers made by their employer. The campus, dubbed the World of Sports, occupies a sprawling 146-acre former Nazi air base that corporate communications understandably prefers to describe as an old US military station. (After being commandeered by the US Army in 1945, the base was returned to the German government in 1992 and was acquired by Adidas five years later.) Some of the original barracks still stand and have been repurposed as office space. They cut an odd silhouette next to a glass-enclosed cafeteria named Stripes and a mirrored, angular office building named Laces that looks like a high-design airport terminal. Inside Laces, glass walkways crisscross elegantly from side to side, as if pulled through the eyes of a shoe.

The campus holds a full-size soccer pitch, a track, a boxing room, and an outdoor climbing wall. There are multiple outdoor courts for beach volleyball, basketball, and tennis, and employees actually use them. When I visited in early July, small packs of well-shod workers trotted diligently across the campus, threading through sidewalks and toward forest trails. Nearly everyone, on and off the courts, was wearing Adidas apparel along with their sneakers. Disc-like robotic lawnmowers rolled through the grass, munching slowly. Though I am predisposed, as an American Jew descended from Holocaust survivors, to be slightly uneasy at a former Luftwaffe base populated by several thousand well-behaved young people with unifying insignias, the campus had an energetic, spirited vibe. The employees, who hail from all over the world,

seemed healthy and happy. It all felt a bit like what you'd imagine if The Nutcracker had been set in a Foot Locker.

Adidas' German headquarters felt a bit like a production of *The Nutcracker* set inside a Foot Locker.

Compared with the World of Sports, the Speedfactory—an hour-long bus ride from headquarters—is a relatively featureless box. It is housed in a white office building in the middle of the aforementioned cornfield; the exterior is marked with Adidas flags and the logo of Oechsler Motion, a longtime manufacturing partner, which operates the facility. I went there with a small group of other visitors for a tour. In a carpeted foyer, we pulled on heavy rubber toe caps, a protective measure. Liability thus limited, we traveled down the hallway toward the back of the building and shuffled inside.

The factory was white and bright, about the size of a Home Depot, with high ceilings and no windows. There weren't many people, though there weren't that many machines either. Along an assembly line made of three segments, an engineered knit fabric was laser-cut (by robots), shaped and sewn (by humans), and fused into soles (a collaborative, multistep, human-and-machine process). At the far end of the room, an orange robotic arm, perched high on a pedestal atop a particle foam machine, moved in a majestic, elegant, preprogrammed sweep.

The raw components of the sneakers being produced inside the Speedfactory were minimal: rolls of engineered knit fabric; finger-wide strips of semi-rigid thermoplastic polyurethane, which fuse to the exterior of a shoe to give it structure; white granules of thermoplastic polyurethane for Adidas' signature Boost soles; an orange neon liner imported from Italy; and a "floating torsion bar," purportedly for increased support, that looked like a double-headed intrauterine device.

A worker whistled as he placed oddly shaped, laser-cut flaps of the knit fabric onto a conveyor belt. They looked a bit like Darth Vader's helmet in silhouette. The conveyor belt glided them through white, cubelike cases with tinted glass, where a machine heat-fused the strips of thermoplastic polyurethane onto the fabric in a precise pattern. A factory worker riding a white forklift rolled slowly past.

Another worker passed the flaps of fabric back to a line of sewing machines operated by humans, who stitched them together to form three-dimensional little booties—the uppers of the sneakers. These were then stretched by an additional factory worker over a contraption that bore two model feet, as if a mannequin had been lying on its back, playing airplane. The feet were then detached—also by a human—and placed into a large, glass-doored machine. In what can only be described as a genuinely dramatic 93 seconds, the door to the machine slid shut, a hot light flared up from behind the bootie-clad feet, and the knit uppers fused to a pair of soles. In traditional shoe factories, this process generally involves a messy and imprecise feat of gluing, performed by the dexterous hands of warm-blooded people. Here, it was done by what looked like a neo-futuristic Easy-Bake Oven. Later, another human would thread the shoelaces.

The whole process was mesmerizing. As I leaned against the window of the bus back to Nuremberg, I realized that I hadn't thought about the Second World War for at least five hours, a personal best for my time in Germany.



A motion-capture system collects data on an Adidas shoe. ÉRIVER HIJANO

SPEEDFACTORY AND STOREFACTORY are both the brainchildren of a division within Adidas that is focused on new technologies called the Future team—a kind of Google X for sneakerheads. The division is small—some 120 people on a campus of 5,000—and its definition of the future is modest: just two to seven years out. "We are like a little company within the company," a tall, gregarious employee named Klaus told me. As he gesticulated toward the glass doors to the Future team's offices, which are at the back of Laces, his voice had the breathless tenor of a whisper without being quiet; everything he said sounded like it could be followed by a magic trick. "We try to push our company: Come on, get off your lazy ass, go into a new area."

Take Storefactory, for example: Klaus described how the idea could scale globally. A user ("I hate the word consumer," he sighed) could take a body scan once, then order custom clothing to be delivered anywhere in the world. "The future will become so much more versatile and free," he said.

In the center of the Future team office, a sneaker dangled from the grasp of a small industrial robotic arm, called the LBR iiwa, made by the German automation company KUKA. Engineers were experimenting with ways it might be used in a Speedfactory. Designed for lightweight, intricate assembly work, the arm is sensitive and responsive to touch. It is curved and sleek, like something out of a Pixar movie, or a sex toy.

Some Future team engineers offered to let me teach the iiwa a motion by guiding it with my own hands. I cautiously swirled the arm in a figure-eight and waited for the robot to repeat the gesture. But it remained motionless; the sneaker hung limply. One of the engineers furrowed his brow and tapped at the control panel. I asked what role they thought the arm could play in a Speedfactory. Like many questions posed to the Future team, the answer to this was either top secret or as yet undetermined. "You can make a shoe with totally different materials if you have a robot that can wrap wire around it," said Tim Lucas, a senior director of engineering. Then he stopped himself. "The robot can work in three dimensions. You don't necessarily have to have a material that's cut off a sheet. You can create new, very interesting materials."

Klaus reappeared, holding a half-full glass of a violet beverage he identified as Purple Rain—"a reminiscence to Prince," he explained—procured from the campus smoothie bar. As he escorted me back through Laces, we passed a loft-like MakerLab, modeled after a hackerspace and stocked with bolts of textiles, bins of materials, and an array of machines for sewing, woodworking, and 3-D printing. In an atrium, employees congregated near full-size, living trees; they tapped at their laptops by an amphitheater, where TED-style talks are held regularly during lunchtime. The whole scene felt like a startup staffed by athletes.

At a time when the world's most highly valued and influential companies hail from the West Coast, there is a powerful narrative in the business world that all companies should become tech companies or else risk obsolescence. As the adage goes: innovate or die. Members of the Future team spoke frequently and enthusiastically about their "open source approach" to research and development. When, in October, the AM4 series was announced, a video spliced footage of runners with footage from the Speedfactory, with a voice-over that mimicked the sound of an astronaut urgently transmitting over a weak radio link from the moon: "Athlete data-driven design," the voice said, mysteriously. "Open source cocreation. Man and machine." It sounded a bit like an algorithmically generated Silicon Valley word cloud. "Production line of innovations," it continued. "Accelerated crafting from months to hours. Optimized for athletes."

This isn't the first time Adidas has emphasized technology in its products and their branding. In 1984 the company put out a shoe called Micropacer that held a small computer to calculate distance, pace, and calories. That same year it rolled out the Fire, a sneaker with removable foam inserts of varying densities. In recent years, Adidas has introduced a number of high tech, exclusive sneakers, including the Futurecraft 4D, which boast a 3-D-printed sole "crafted with light and oxygen." Lately, Adidas has worked with more sustainable materials and recently released a number of products made with "Parley Ocean Plastic": a recycled plastic collected in the Maldives by a nonprofit organization.



A cart full of the company's proprietary Boost midsoles. ÉRIVER HIJANO

But perhaps more than the tangible qualities of products themselves, Adidas is altering the long-running scripts for the ways consumers build a narrative around fashion. With sneaker manufacturing so tied to sweatshops in Asia, companies like Adidas and Nike have long downplayed the origin stories of their products. But with the push toward sustainability, robotics, and personalized goods, Adidas is encouraging consumers not only to consider where their shoes come from but also to pay a premium for the origin story. Boost midsoles are already being produced in more traditional factories, such as those in China, and at a much higher volume. They don't need to be made in a Speedfactory. Producing components that are usually made elsewhere in a high tech manufacturing environment struck me as less of a way to optimize a supply chain than a conceit—a story to be told. Tech, or at least its aesthetic, has a halo effect.

WHEN THE ATLANTA Speedfactory opens at the end of this year, it will bring about 160 new jobs. The party line is that Speedfactory's robots will not replace humans but instead provide job opportunities for "upskilled" factory workers. Job listings include roles for quality inspectors, tailors, process engineers with robotics experience, and technicians with fluency in machining. The Speedfactories will produce about half a million pairs of shoes—just a sliver of Adidas' total annual output, which runs close to 300 million. The Speedfactory sneakers, at least in the short term, are likely to be sold to a niche audience that's willing to pay upward of \$260 for a limited-edition pair of shoes.

Some economists are bullish on ideas like Speedfactory and see it as the start of a much larger trend. "We are finally escaping from the manufacturing trap that we've

been in for the last 20 years," says Michael Mandel, chief economic strategist at the Progressive Policy Institute in Washington, DC, referring to the mass offshoring of production to Asia. Improvements in automation can now finally substitute for cheap foreign labor, which will naturally push factories closer to where the consumers are. As manufacturing shifts from offshore mass production to customized, local fabrication, new jobs will open up for human workers, some of which have yet to reveal themselves. "We used to have distribution built around manufacturing," Mandel says, referencing the centrality of offshore factories, "and now I think that manufacturing is going to be built around distribution."

There's a powerful narrative in business that all companies should become tech companies.

And yet, for the moment, there isn't a ton of incentive for Adidas to back out of its global supply chain. The company has done extremely well in recent years: In the second quarter of 2017, sales grew by 21 percent, and all signs pointed to a gain on Nike, its primary competitor. "If you're Nike and Adidas, you're making enough money with a large workforce subcontracted through so many factories and so many countries, there's no desperate urgency to change things around and invest in automation," says Sarosh Kuruvilla, a professor of industrial relations at Cornell University. "People love to talk about how technology is changing the world, and there's a lot of buzz around this kind of stuff. One has to look closely at the economics. I think it's a much slower process."

Instead, Kuruvilla sees Speedfactory less as a harbinger of large-scale change for all US manufacturing and more as one company's attempt to keep pace with consumer expectations—expectations that are being set not by historic rivals like Nike but by trends in fast fashion and technology companies like Amazon. If consumers today expect rapid delivery and abundant choice, that's in part thanks to Amazon Prime, Kuruvilla points out. Speedfactory, in other words, is Adidas' attempt to develop the capacity to deliver customizable goods quickly. Adidas is already experimenting with embedding chips inside shoes—an approach that could one day collect data on consumer behavior, and in turn inform more customized designs.

This past spring, Amazon—which already has troves of data about buying and spending habits, and a direct line to consumers—received a patent for a manufacturing system that produces "on-demand" apparel. This is exactly the sort of advancement that Adidas' Future team is bracing for, and, in many regards, hoping to beat.



Adidas uses a ball-kicking robot to test products at its headquarters. ÉRIVER HIJANO

During my visit, Adidas' chief information officer, Michael Voegele, brought up the Amazon patent and compared the athletic apparel industry to incumbents in the taxi and hotel industries. "We didn't want to be disrupted by the outside," he said, explaining one impetus behind the Speedfactory. I was sobered by the prospect of yet another company being laid low by an online superstore that trafficks in cloud-computing services, whose algorithms recommended inflatable furniture alongside literature in translation.

The specter of the tech industry looms large, as both an aspiration and a threat. Thinking back on Voegele's comments later as I trudged through the cobblestone streets of Nuremberg, I felt a wave of sadness and sympathy, two emotions I had never experienced on behalf of a corporation. All this talk of technological advancement and running shoes that can handle 90-degree corners. All this talk of innovation, the ocean plastic, the 3-D-printed midsoles. There was so much uncertainty. I wondered if we weren't all just doing the same thing: working our hardest to find a foothold in the future, then trying to keep that hold for as long as we can.

https://www.wired.com/story/inside-speedfactory-adidas-robot-powered-sneaker-factory/